

FIG. 1

Double Buffered Rendering

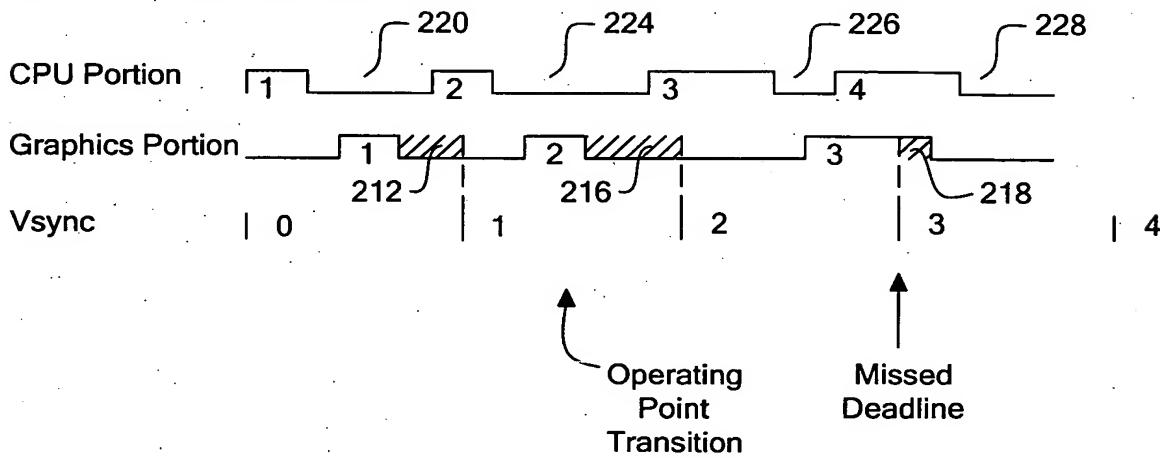


FIG. 2

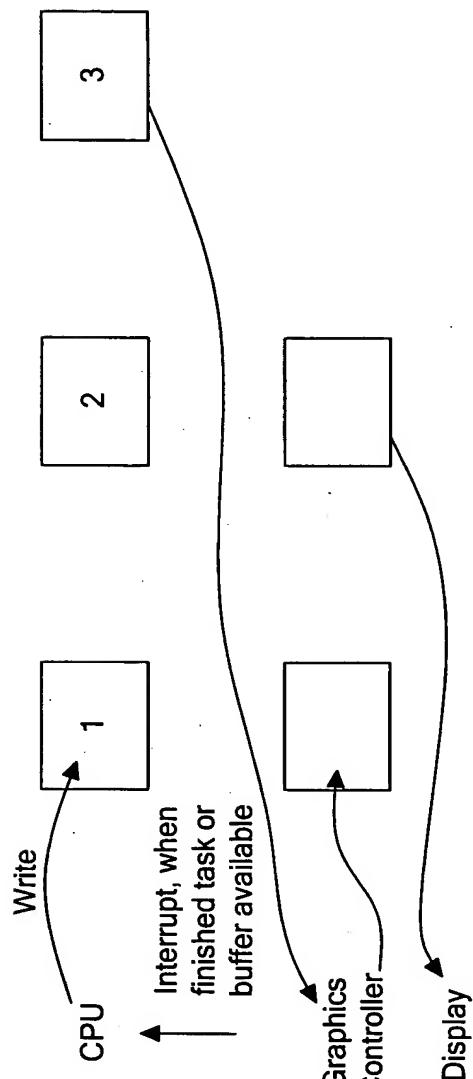


FIG. 3

Triple Buffered Rendering

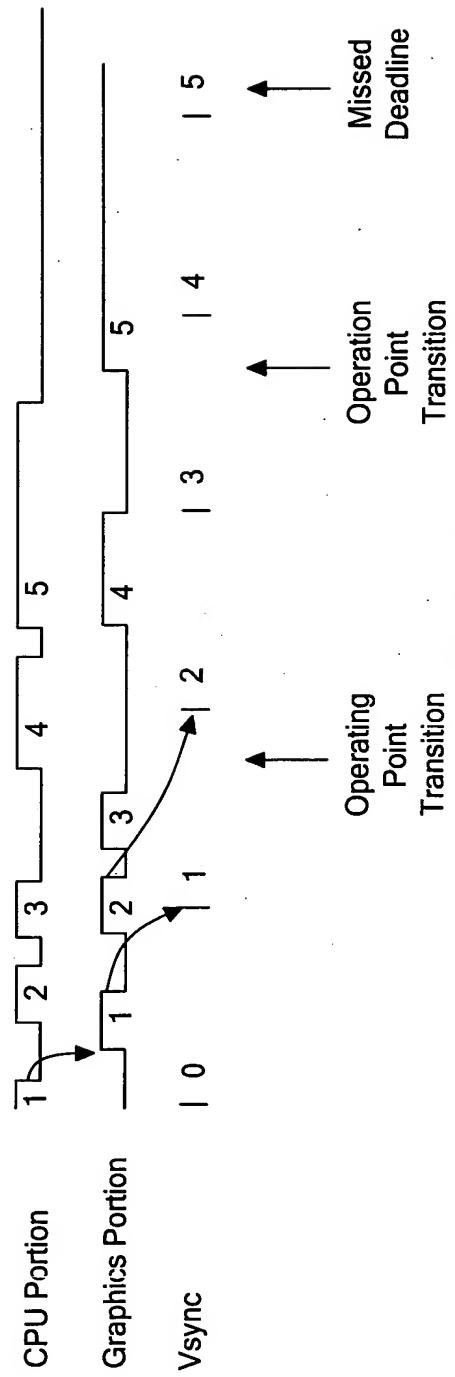


FIG. 4

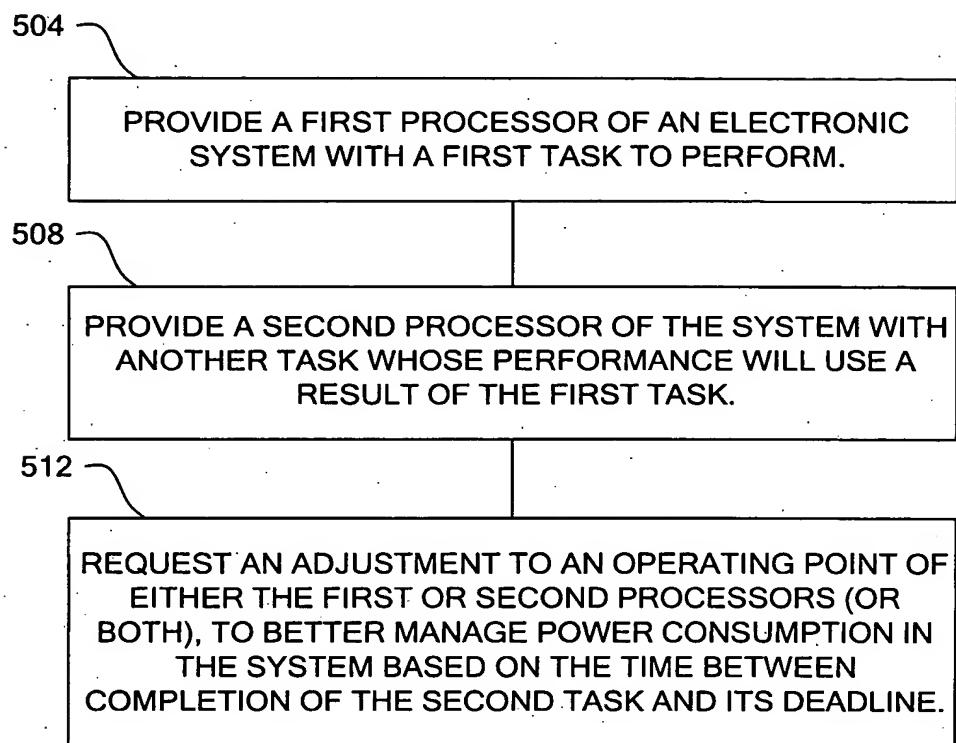


FIG. 5